# On-the-fly cardinality detection 

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Joint work with Jakob Nordström

## The Boolean satisfiability (SAT) problem

Can variables $x_{1}, \ldots, x_{n}$ be assigned true/false to satisfy clauses $C_{1}, \ldots, C_{m}$ ?

$$
\left(x_{1} \vee x_{2}\right) \wedge\left(x_{1} \vee x_{3}\right) \wedge\left(x_{2} \vee x_{3}\right) \wedge\left(\bar{x}_{1} \vee \bar{x}_{2} \vee \bar{x}_{3}\right)
$$

( $\bar{x}_{i}$ denotes negation of $x_{i}$ )

- Many problems can be encoded as SAT: planning and scheduling, hardware and software verification, combinatorial problems.
- Dramatic progress on conflict-driven clause learning (CDCL) solvers in last 2 decades [MS96, BS97, MMZ ${ }^{+}$01].
- Exist simple problems, e.g. involving counting, on which CDCL solvers fail.


## The pseudo-Boolean satisfiability (PB SAT) problem

- Pseudo-Boolean (PB) linear constraints are stronger than clauses
Compare

$$
x_{1}+x_{2}+x_{3}+x_{4}+x_{5}+x_{6} \geq 5
$$

and

$$
\begin{aligned}
& \left(x_{1} \vee x_{2}\right) \wedge\left(x_{1} \vee x_{3}\right) \wedge\left(x_{1} \vee x_{4}\right) \wedge\left(x_{1} \vee x_{5}\right) \wedge\left(x_{1} \vee x_{6}\right) \\
& \wedge\left(x_{2} \vee x_{3}\right) \wedge\left(x_{2} \vee x_{4}\right) \wedge\left(x_{2} \vee x_{5}\right) \wedge\left(x_{2} \vee x_{6}\right) \\
& \wedge\left(x_{3} \vee x_{4}\right) \wedge\left(x_{3} \vee x_{5}\right) \wedge\left(x_{3} \vee x_{6}\right) \\
& \wedge\left(x_{4} \vee x_{5}\right) \wedge\left(x_{4} \vee x_{6}\right) \\
& \wedge\left(x_{5} \vee x_{6}\right)
\end{aligned}
$$

- And PB reasoning exponentially more powerful in theory
- But PB solvers fail on CNFs: no stronger than CDCL


## Our contribution

## Extend our PB solver RoundingSat with cardinality detection.

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2. Generate new clauses to be used in cardinality detection.

## Overview

1. If all necessary short clauses present in the formula, reconstruct cardinality constraints. (standard)
2. For the general case, also find short clauses to be used as building blocks. (new)

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## Reconstructing cardinality constraints

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Starting from ( $x_{1} \vee x_{2}$ ),

- Try to add $x_{3}$. $\left(x_{1} \vee x_{3}\right)$ and $\left(x_{2} \vee x_{3}\right)$ present, so add $x_{3}$ to get $x_{1}+x_{2}+x_{3} \geq 2$.


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Run a greedy algorithm doing this.

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## Learning new binary clauses

Clause learning in CDCL will not learn all implied binary clauses.

## Example

Let $F=\left(\bar{x}_{1} \vee y_{1}\right) \wedge\left(\bar{x}_{2} \vee \bar{y}_{1}\right)$.
Then $x_{1} \rightarrow y_{1} \rightarrow \bar{x}_{2}$ and $x_{2} \rightarrow \bar{y}_{1} \rightarrow \bar{x}_{1}$.
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To learn those clauses, one can do

- Preprocessing: probing (semantic cardinality detection) approach in [Biere et al., 2014]
- During the search: find cuts in the implication graph of unit propagation [our work]


## Probing

$$
F=\left(\bar{x}_{1} \vee x_{2}\right) \wedge\left(\bar{x}_{1} \vee x_{3}\right) \wedge\left(\bar{x}_{2} \vee x_{4}\right) \wedge\left(\bar{x}_{3} \vee x_{5}\right) \wedge\left(\bar{x}_{4} \vee \bar{x}_{5} \vee x_{6}\right)
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- Set $x_{1}$ to true. Run unit propagation.
- $x_{1}$


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- Set $x_{1}$ to true. Run unit propagation.

$x_{2}, x_{3}, x_{4}, x_{5}$ and $x_{6}$ propagate.
So learn $\left(\bar{x}_{1} \vee x_{i}\right)$ for $i=2, \ldots, 6$.
- Repeat for all other literals (both polarities).


## Finding cuts in the implication graph

Compute all dominators for each literal in the implication graph.
$F=\left(\bar{x}_{1} \vee x_{2}\right) \wedge\left(\bar{x}_{1} \vee x_{3}\right) \wedge\left(\bar{x}_{2} \vee x_{4}\right) \wedge\left(\bar{x}_{3} \vee x_{5}\right) \wedge\left(\bar{x}_{4} \vee \bar{x}_{5} \vee x_{6}\right)$

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$x_{1}$ dominates all other nodes, so learn $\left(\bar{x}_{1} \vee x_{i}\right)$ for $i=2, \ldots, 6$.

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$$



Suppose had decision $y$ preceding $x_{1}$, which is part of the reason of $x_{2}$. In this case, $x_{1}$ no longer dominates $x_{2}, x_{4}$ and $x_{6}$.

## Overall procedure

- During unit propagation, clauses are generated from cuts in the implication graph.
These clauses are stored permanently in a database.
- During conflict analysis, short clauses appearing as reasons are mapped to cardinality constraints using this database.


## The limitation of probing

Suppose have clauses $\left(x_{1} \vee x_{2} \vee y\right) \wedge\left(x_{1} \vee x_{2} \vee \bar{y}\right)$.

- Probing does not discover $x_{1} \vee x_{2}$.
- But clause learning might lead to propagation $\bar{x}_{1} \rightarrow x_{2}$ (and $\bar{x}_{2} \rightarrow x_{1}$ ), which can be discovered by our method.


## Cardinality detection beyond binary clauses

- Dominators are single node cuts in the implication graph. Can extend the idea to detect small-size cuts (corresponds to short clauses).
Detecting larger cuts $\rightarrow$ higher overhead.
- Non-binary clauses can also be transformed to cardinality constraints: similar to example at beginning of this talk.


## Experimental evaluation

Compare our approach against the probing approach in [Biere et al., 2014] (using Sat4j + Riss).

- Sat4j is the pseudo-Boolean solver.
- Riss is the preprocessor to generate cardinality constraints.

Experiments:

- Pigeon hole principle with various encodings. [Biere et al., 2014]
- Two pigeons per hole principle with various encodings. (our proposal)
- Even colouring formula. (our proposal)


## Pigeonhole principle

Table legend: \#solved (PAR2 score in minutes).

| Preprocessor <br> Solver | \#inst. | Syntactic(Riss) <br> Sat4jCP | Probe(Riss) <br> Sat4jCP | no <br> RoundingSat-Card |
| :---: | :---: | :---: | :---: | :---: |
| Binomial | 14 | $13(36 \mathrm{~m})$ | $7(211 \mathrm{~m})$ | $14(20 \mathrm{~m})$ |
| Binary | 14 | $2(372 \mathrm{~m})$ | $6(241 \mathrm{~m})$ | $7(212 \mathrm{~m})$ |
| Sequential | 14 | $14(2 \mathrm{~m})$ | $11(91 \mathrm{~m})$ | $13(56 \mathrm{~m})$ |
| Product | 14 | $11(109 \mathrm{~m})$ | $12(63 \mathrm{~m})$ | $7(213 \mathrm{~m})$ |
| Commander | 14 | $8(181 \mathrm{~m})$ | $12(61 \mathrm{~m})$ | $7(212 \mathrm{~m})$ |
| $\quad$ Ladder | 14 | $11(101 \mathrm{~m})$ | $10(127 \mathrm{~m})$ | $12(85 \mathrm{~m})$ |

## Two pigeons per hole principle

Benchmark encoding that $2 n-1$ pigeons do not fit into $n-1$ holes with capacity 2.

We use three encodings

- Sorter networks.
- BDDs.
- Adder networks.

All are generated by Minisat+.

## Two pigeons per hole principle



## Comparison of approaches on pigeonhole problems

- If CNF encoding arc-consistent*, then preprocessing could work in theory.
- Otherwise, need our approach.
* arc-consistent: CNF encoding gives all unit implications that PB problem gives (before any learning).


## Even colouring formula [Markström, 2006]

Unsatisfiable formula defined on undirected graphs.
Graphs are random 4-regular with a split edge.


## Conclusion

We proposed on-the-fly cardinality detection.

- Reduces the number of reasoning steps if there are implied cardinality constraints.
- Can discover at-most- $k$ constraints for small $k$.
- Competitive with preprocessing methods and often better.


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