

# A Study on Implied Constraints in a MaxSAT Approach to B2B Problems

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# The B2B Scheduling Optimization Problem (I)

- A set of **Participants**  $\mathcal{P}$
- A set of **Meetings**  $\mathcal{M} \subset \mathcal{P} \times \mathcal{P}$
- **Accommodation capacity:**
  - A set of **Time Slots**  $\mathcal{T}$
  - A set of **Locations**  $\mathcal{L}$
- **Meetings restrictions:**
  - Forbidden time slots
  - Morning/Afternoon meetings

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## B2B Scheduling Problem (B2BSP)

Finding a total **mapping** from  $\mathcal{M}$  to  $\mathcal{T} \times \mathcal{L}$ , without overlapping of meetings in time nor in location and respecting the meetings restrictions.

# The B2B Scheduling Optimization Problem (II)

## Feasibility of a Schedule

- Each participant has at most one meeting scheduled in each time slot.
- Every meeting is scheduled respecting meeting restrictions for any of its participants.
- At most one meeting is scheduled in a given time slot and location.
- Each meeting is scheduled in one and only one time slot.

# The B2B Scheduling Optimization Problem (III)

## Idle Time Periods

9:00	9:20	9:40	10:00	10:20	10:40	11:00	12:20	12:40	13:00
free	$m_1$	free	free	free	$m_2$	free	free	$m_3$	free
		hole 1				hole 2			

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## B2BSOP

... **minimizing** the total number of **idle time periods**  
**cumulatively** over all participants.

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## B2BSOP

... **minimizing** the total number of **idle time periods** **cumulatively** over all participants.

## B2BSOP- $h$

... such that the **difference** between the number of **idle time** periods of the participants is **at most** a given parameter  $h$  (**homogeneity**).



Bofill, Espasa, Garcia, Palahí, Suy, Villaret. CP 2014.

- CP encoding.
- PB encoding.



Pesant, Rix, and Rousseau. CPAIOR 2015.

- MIP encoding.
- Global constraints (MIP and CP)



Bofill, Garcia, Suy, and Villaret. CPAIOR 2015.

- MaxSAT encoding.

[Bofill, Garcia, Suy, Villaret. CPAIOR15]

- *schedule<sub>*i,j*</sub>* : meeting *i* is scheduled in time slot *j*
- *usedSlot<sub>*p,j*</sub>* : participant *p* has a meeting at time slot *j*
- *fromSlot<sub>*p,j*</sub>* : participant *p* has a meeting at time slot *j* or before
- *tableCount* : at most one meeting scheduled in a time slot and location
- *max/min/diff* : homogeneity

# Implied Constraints (I)

[Bofill, Garcia, Suy, Villaret. CPAIOR15]

**Implied Constraint 1:** The number of meetings of a participant  $p$  (derived from  $usedSlot_{p,j}$ ) must match the total number of meetings of  $p$ .

$$exactly(|meetings(p)|, \{usedSlot_{p,j} \mid j \in \mathcal{T}\}) \quad \forall p \in \mathcal{P}$$

# Implied Constraints (II)

[Bofill, Garcia, Suy, Villaret. CPAIOR15]

**Implied Constraint 2:** The number of participants having a meeting in a given time slot is bounded by twice the number of available locations.

$$\text{atMost}(2 \times n\text{Tables}, \{\text{usedSlot}_{p,j} \mid p \in \mathcal{P}\}) \quad \forall j \in \mathcal{T}$$

# Benefits of Implied Constraints

[Bofill, Garcia, Suy, Villaret. CPAIOR15]

“... extending the model with *implied constraints* ..., we can significantly *improve the solving time.*”

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“... extending the model with *implied constraints* ..., we can significantly *improve the solving time*.”

**Number of B2B instances** used:

- 5 real-world instances.
- 15 instances *crafted* from them.

- **When** is **beneficial** the use of implied constraints?
- Does it **depend** on any **feature** of the problem?

## Discussion:

- Can we use this analysis to **better understand** the **efficiency** of **MaxSAT** solvers?
- Can we extract **general conclusions** on the use of **implied constraints** to be applied in **other problems**?

## Regular model

The **probability** that any participant **request** a meeting with another is exactly  $U \in [0, 1]$ .

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- The number of meetings requested by each participant follows a **binomial distribution**  $B(n, p)$ , with  $n = P - 1$  and  $p = U$
- If  $(P - 1)U \gg T$ , instance **infeasible**
- **Similar number of requests** by each participant?
- **No meeting restrictions**

- **Density**  $d$ : ratio meetings / accommodation capacity.

$$d = \frac{M}{T \cdot L}$$

- **Shape**  $s$ : ratio accommodation capacity.

$$s = \frac{T}{L}$$

## Instances Generation:

- 16 different configurations of density/shape
- 20 random instances per configuration
- 320 different random instances

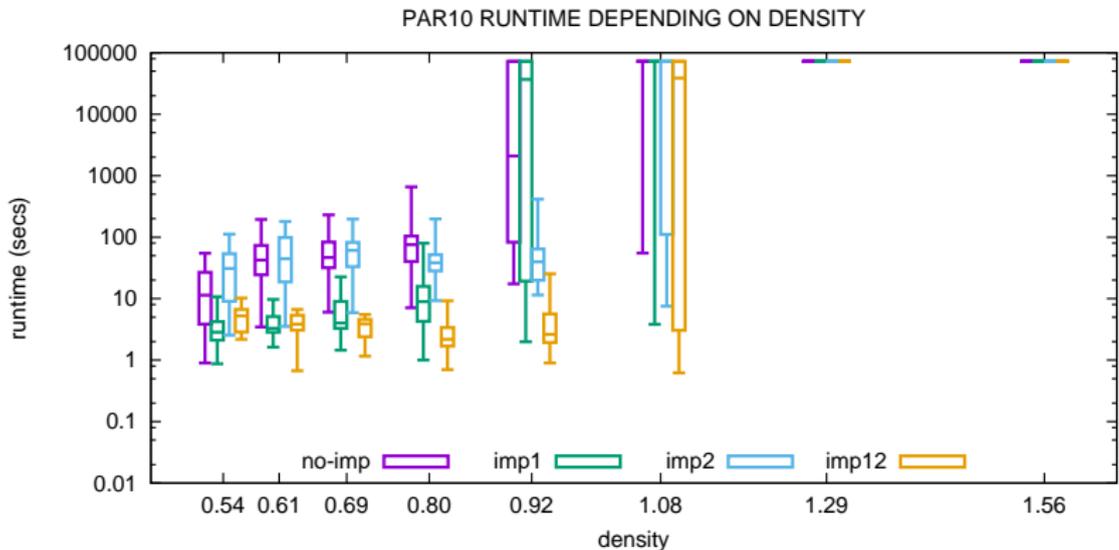
## Encodings:

- No implied constraint (*no-imp*)
- Implied Constraint 1 (*imp1*)
- Implied Constraint 2 (*imp2*)
- Both Implied Constraints (*imp12*)

## Solving:

- Solved with **Open-WBO**
- Timeout 2h

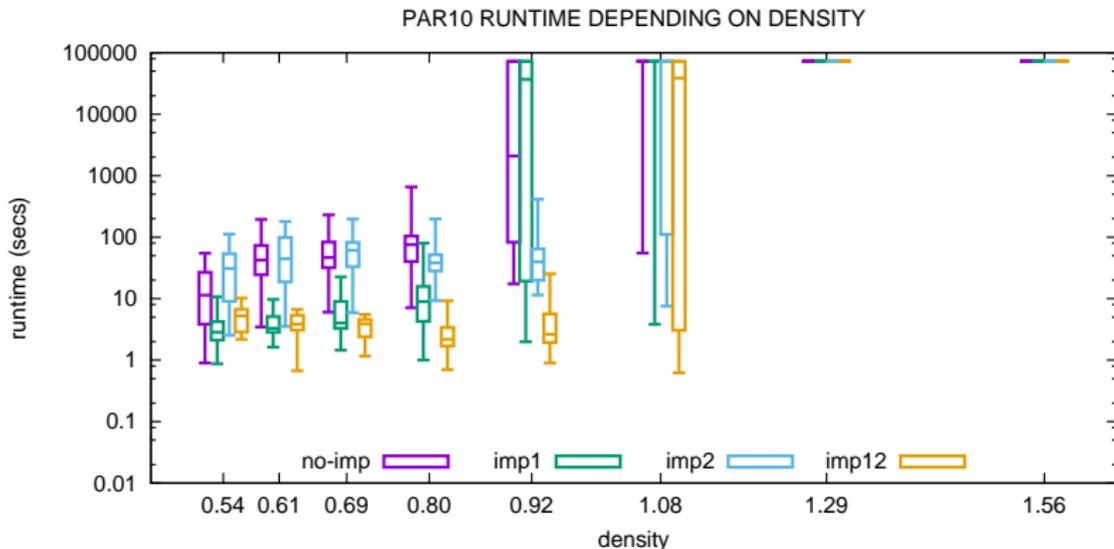
# Varying the Density



- density +



# Varying the Density



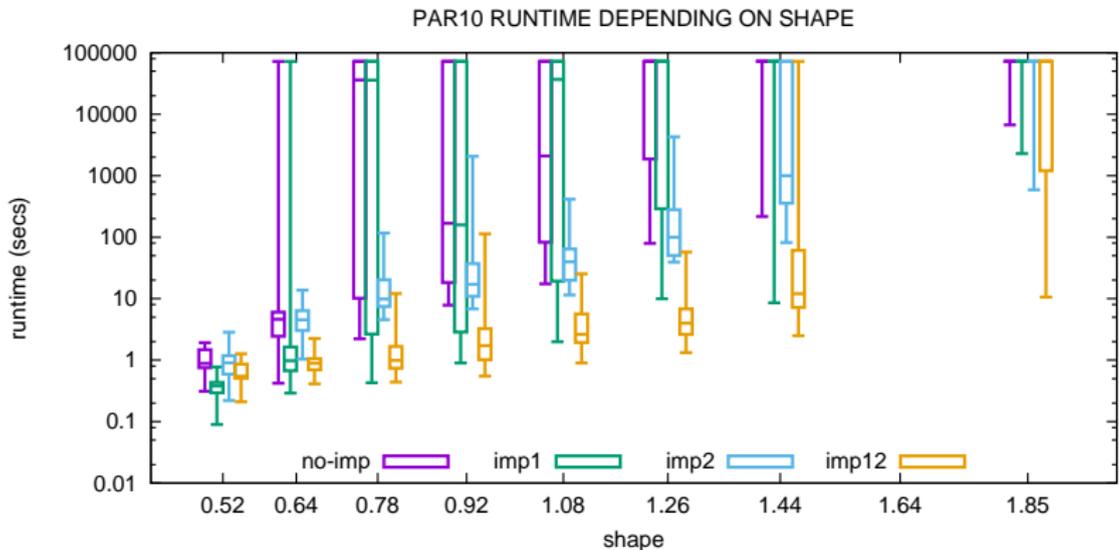
- density +

## Observation 1

*imp1*  $\rightsquigarrow$  small density. *imp2*  $\rightsquigarrow$  high density.

Overall, *imp12* always beneficial.

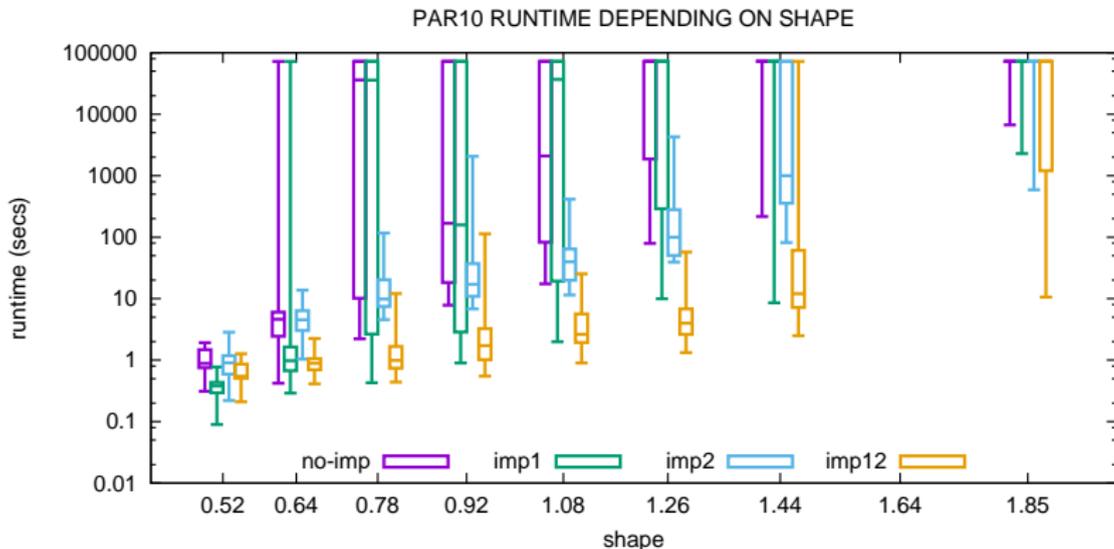
# Varying the Shape



- shape +



# Varying the Shape



- shape +

## Observation 2

*imp1*  $\rightsquigarrow$  small shape. *imp2*  $\rightsquigarrow$  high shape.

Overall, *imp12* always beneficial.

# Checking the Observations in Real-World Instances

- **Modify** real-world B2B instances.
  - **Smaller number of perturbations** (in  $T$  and  $L$ ).

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- **Modify** real-world B2B instances.
  - **Smaller number of perturbations** (in  $T$  and  $L$ ).
- **Observation 1:**  $imp1 \rightsquigarrow$  small density,  $imp2 \rightsquigarrow$  high density,  $imp12$  always beneficial.
  - Seems to be **valid** in real-world instances.
- **Observation 2:**  $imp1 \rightsquigarrow$  small shape,  $imp2 \rightsquigarrow$  high shape,  $imp12$  always beneficial.
  - **Possibly valid** in real-world instances. **More doubts...**

# Performance of the MaxSAT Solver (I)

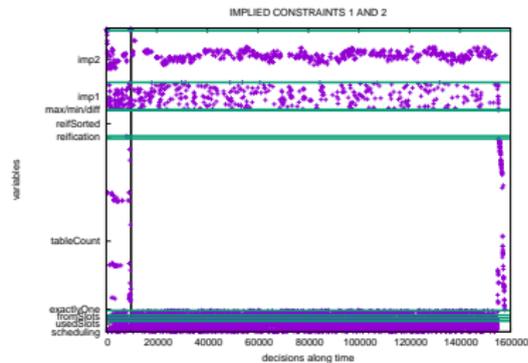
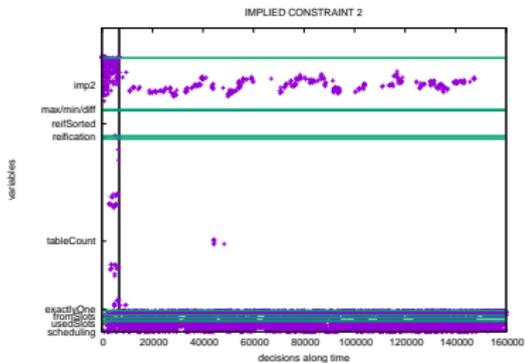
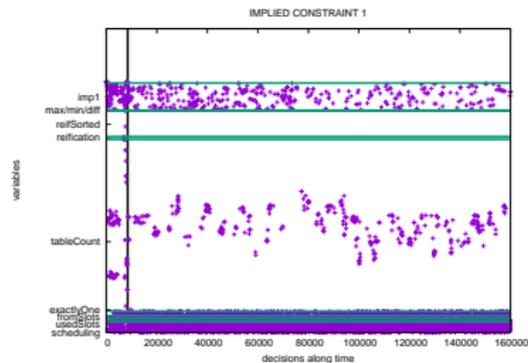
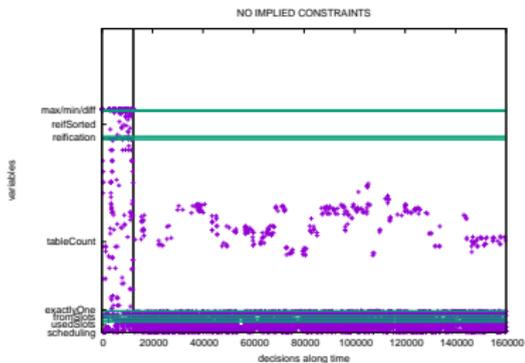
- **Open-WBO**: MSU3 algorithm (**UNSAT-based**)
- Internally using **Glucose** (**CDCL**)
  - **Search**: guided by the **conflicts**.

# Performance of the MaxSAT Solver (II)

- Random instance with **low density** (general results for all instances analyzed).
- According to Obs. 1, *imp1* is faster than *imp2*, and *imp12* is faster overall.

	Runtime	Decisions
No implied constraints:	70.78	3444288
Implied constraint 1:	<b>5.88</b>	<b>343487</b>
Implied constraint 2:	84.16	3152049
Implied constraints 1 and 2:	<b>3.07</b>	<b>157729</b>

# Performance of the MaxSAT Solver (III)



# Performance of the MaxSAT Solver (IV)

instance	decisions on		
	<i>imp1</i>	<i>imp2</i>	<i>imp12</i>
random low density	3.90%		6.32%

# Performance of the MaxSAT Solver (IV)

- The use of **both implied constraints reinforces** the decisions on the most *efficient* implied constraint (dependent on the problem), reducing the solving runtime.

instance	decisions on		
	<i>imp1</i>	<i>imp2</i>	<i>imp12</i>
random low density	3.90%		6.32%

# Performance of the MaxSAT Solver (IV)

- The use of **both implied constraints reinforces** the decisions on the most *efficient* implied constraint (dependent on the problem), reducing the solving runtime.

instance	decisions on		
	<i>imp1</i>	<i>imp2</i>	<i>imp12</i>
random low density	3.90%		6.32%
random high density		12.44%	17.86%

# Performance of the MaxSAT Solver (IV)

- The use of **both implied constraints reinforces** the decisions on the most *efficient* implied constraint (dependent on the problem), reducing the solving runtime.

instance	decisions on		
	<i>imp1</i>	<i>imp2</i>	<i>imp12</i>
random low density	3.90%		6.32%
random high density		12.44%	17.86%
forum-14	2.54%		3.55%
tic-14crafd		4.93%	5.18%

## Conclusions:

- Random B2B instances **generator**.
- Strengths and weaknesses of using **implied constraints**.
- **Effectiveness** dependent on characteristics of the instance: **density** and **shape**.
- Duality in the **benefits** of using **both**.

## Future Work:

- **Heuristics** to prioritize decisions: *imp1* or *imp2*.
- A more realistic **generator**: requests, forbidden time slots, ...
- Other **implied constraints**.

- Can we use this analysis to **better understand** the **efficiency** of **MaxSAT** solvers?
- Can we extract **general conclusions** on the use of **implied constraints** to be applied in **other problems**?
  
- **Redundant information** vs **Compact encoding**
  - Faster **propagations**
  - Faster detections of **conflicts**
  - Better **pruning**

# Thank for your attention

## Questions?